

Working with Work

1. Copy these physics facts into your booklet. Begin memorizing.

The law of conservation of energy is: Δ Energy stored in a system = Σ Energy transfers across the boundary, or $E_i + \Sigma \text{ transfers} = E_f$.

Potential energy is associated with a force that acts between members of a system; a single object cannot store potential energy.

Gravitational potential energy is greater when the separation of the attracted objects is greater.

The gravitational potential energy stored in a system when an object is near a planet is $U_G = m_0gy$.

The translational kinetic energy stored when an object's center of mass has a speed is $K_{tr} = \frac{1}{2}m_0v^2$.

The dot product of two vectors is $\vec{A} \cdot \vec{B} = AB\cos\alpha$, where A and B are magnitudes and α is the angle between \vec{A} and \vec{B} .

Work is done by a force when the point of application of the force moves through a displacement and a component of the force is parallel to the displacement.

The work done by a force that is constant over the whole displacement is $W = \vec{F} \cdot \Delta\vec{r}$

The work done by a force is the area of the graph of the parallel force component vs. position (Ex: F_x vs x)

The work done by a variable force is an integral over the path from point a to point b. $W = \int_a^b \vec{F} \cdot d\vec{r}$

2. p.228 #23. Note: In problems such as this, when you are given a force as a function of position that is not already in vector notation, you can assume the positive direction, so in this case $\vec{F} = (qx^2)\hat{i}$ since the position variable is x and the positive x -direction is \hat{i} .

$$W = \int_a^b \vec{F} \cdot d\vec{r}$$

$$W = \int_0^d (qx^2)\hat{i} \cdot (dx)\hat{i}$$

$$W = \int_0^d qx^2 dx (\hat{i} \cdot \hat{i})$$

$$W = \int_0^d qx^2 dx$$

q is constant, so it comes out:

$$W = q \int_0^d x^2 dx$$

$$W = q \left[\frac{1}{3}x^3 \right]_0^d$$

$$W = q \left[\frac{1}{3}d^3 - \frac{1}{3}(0) \right]$$

$$W = \frac{q}{3}d^3$$

3. p.228 #17 See specific instructions for part (b) below.

a. The force is constant, so $W = \vec{F} \cdot \Delta\vec{r}$

$$W = \vec{F} \cdot \Delta\vec{r}$$

$$W = [(4.0\hat{i} - 6.0\hat{j}) \times 10^{-2} \text{ N}] \cdot [(2.0\hat{i} - 2.0\hat{j}) \text{ m}]$$

When I do "FOIL" with the dot products, only the $\hat{i} \cdot \hat{i}$ and $\hat{j} \cdot \hat{j}$ remain, since $\hat{i} \cdot \hat{j} = 0$

$$W = (4 \times 10^{-2} \hat{i}) \cdot (2.0\hat{i}) + (-6 \times 10^{-2} \hat{j}) \cdot (-2\hat{j})$$

$$W = 8 \times 10^{-2} (1) + (12 \times 10^{-2}) (1)$$

$$W = 20 \times 10^{-2} \text{ J} = \boxed{.2 \text{ J}}$$

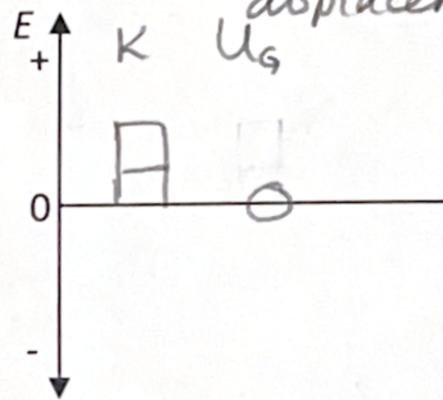
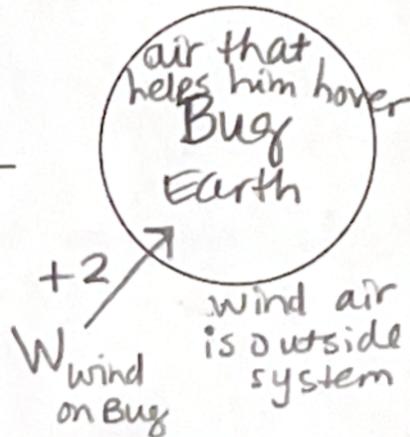
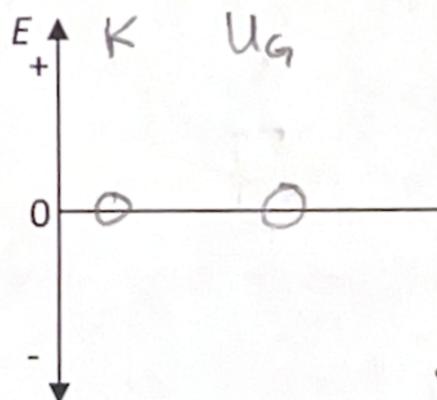
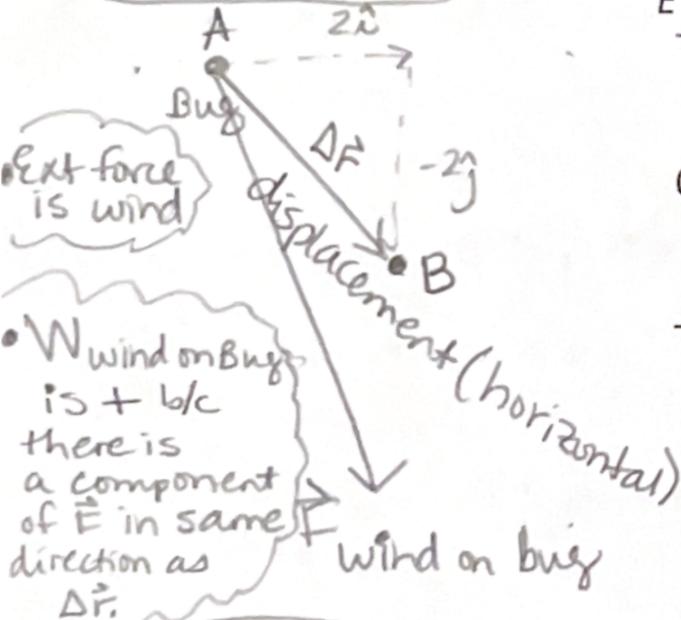
b. For this part, use conservation of energy and show the steps of the problem-solving strategy:

Find speed of bug after the displacement

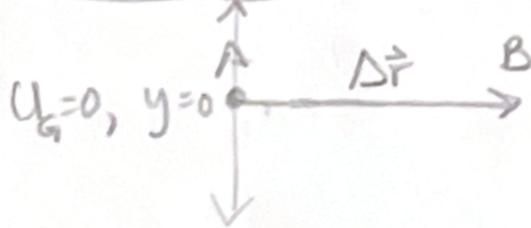
Initial time: Before the wind

Final time: After the displacement

Aerial View



Side view



$$E_i + \Sigma \text{trans.} = E_f$$

$$0 + W_{\text{wind on Bug}} = K_B$$

$$W_{\text{wind on B}} = \frac{1}{2} m v_B^2$$

$$\sqrt{\frac{2 W_{\text{wind on B}}}{m}} = v_B$$

$$\sqrt{\frac{2(.2 \text{ J})}{.045 \text{ kg}}} = v_B$$

$$\boxed{3.0 \text{ m/s} = v_B}$$

Seems reasonable for a Bug!