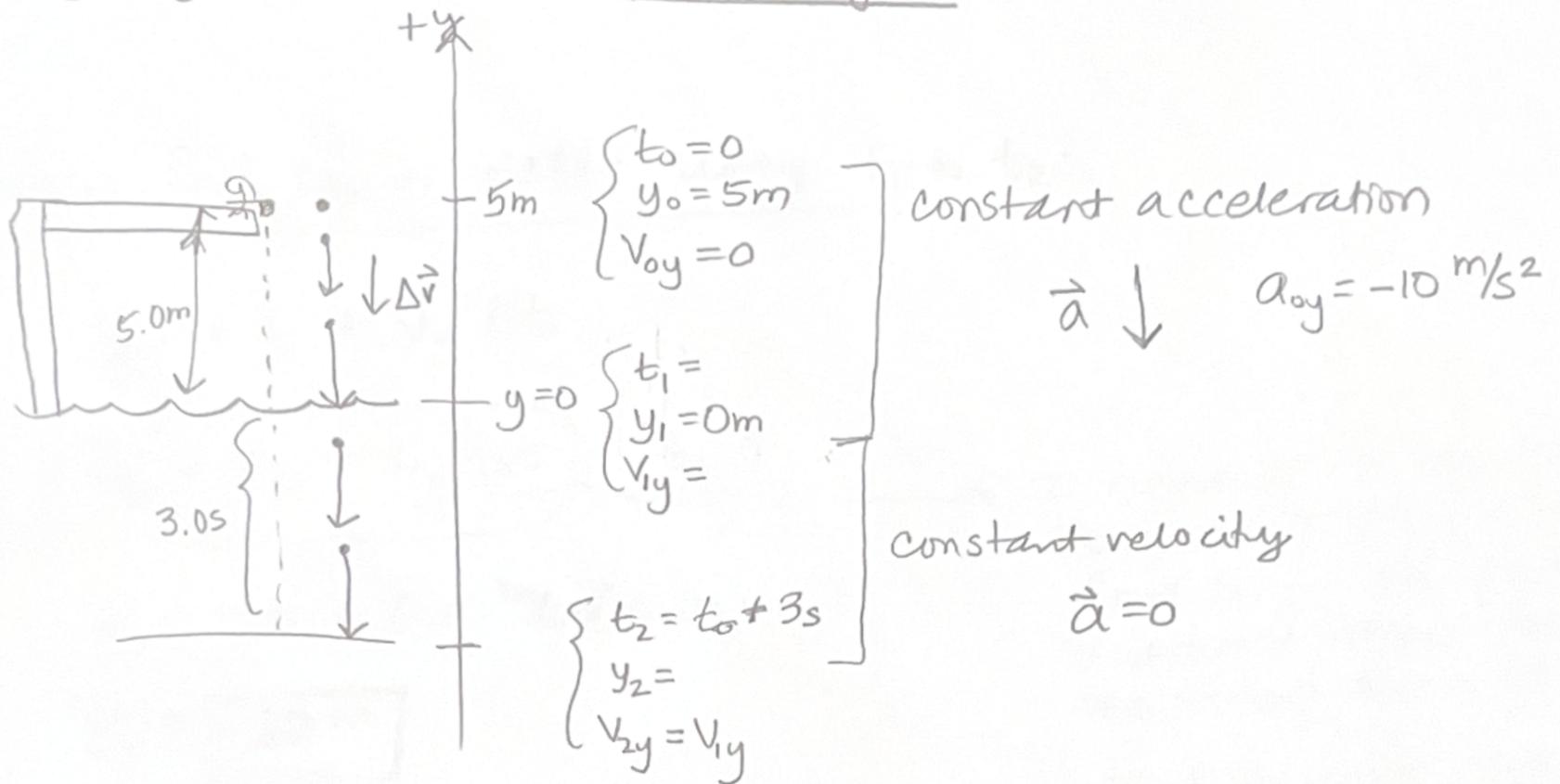


# Analyzing Free Fall motion, Activity 6



For the time in the water, it is constant velocity, but all I know is time, so I can't use  $x_f = x_i + v_x \Delta t$  yet.

From  $t_0$  to  $t_1$ , find  $v_{1y}$ :

$$v_{fy}^2 = v_{iy}^2 + 2a_y \Delta y$$

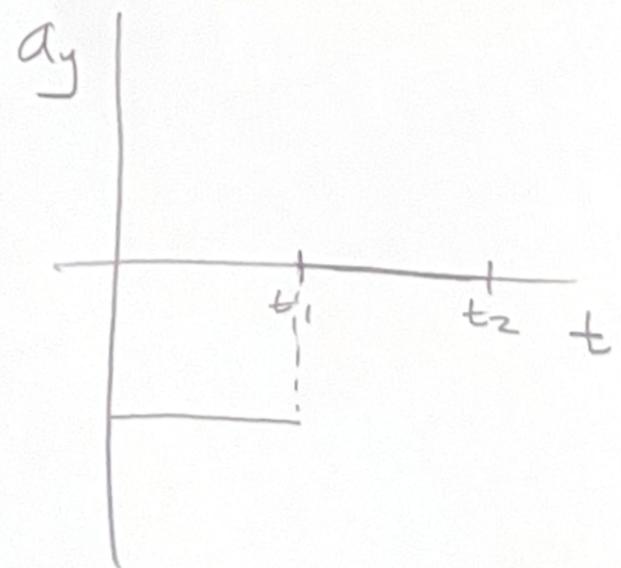
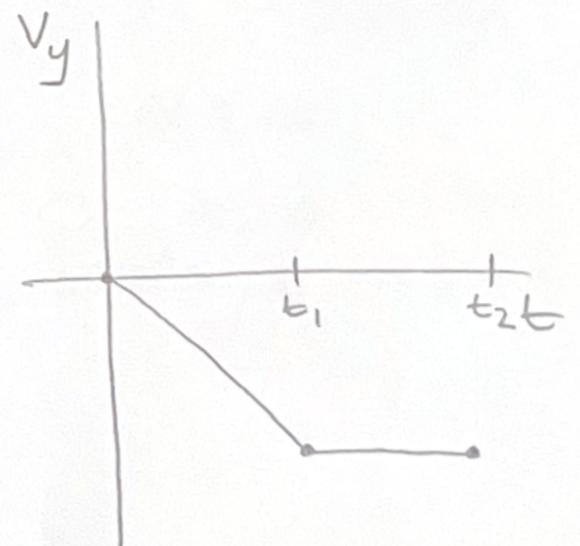
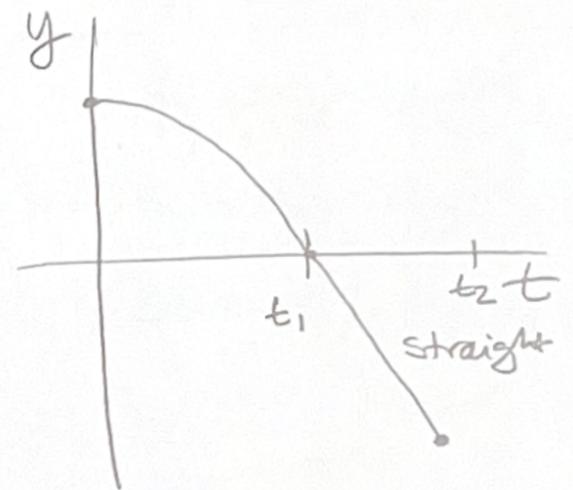
$$v_{1y}^2 = v_{0y}^2 + 2a_{0y}(y_1 - y_0)$$

$$v_{1y} = \sqrt{v_{0y}^2 + 2a_{0y}(y_1 - y_0)}$$

$$v_{1y} = \sqrt{0 + 2(-10 \text{ m/s}^2)(0\text{m} - 5\text{m})}$$

$$v_{1y} = \pm 10 \text{ m/s}$$

choose neg. velocity, so  $v_{1y} = -10 \text{ m/s}$



Now find  $y_f$  in water using  $t_1$  to  $t_2$ :

$$y_f = y_i + v_y \Delta t$$

$$y_2 = y_1 + v_{1y} \Delta t$$

$$y_2 = 0\text{m} + (-10\text{m/s})(2.0\text{s})$$

$$y_2 = \boxed{-20\text{m}}$$

So the lake is 20 m deep

This is reasonable because it has correct units and a lake could be 20m deep

I need  $\Delta t$  in water. So first I have to find  $\Delta t$  in air, and subtract that from the total time of 3.0s.

Find  $\Delta t$  in air using  $t_0$  to  $t_1$ :

$$v_{fy} = v_{iy} + a_y \Delta t$$

$$v_{1y} = v_{0y} + a_{0y} \Delta t$$

$$\Delta t = \frac{v_{1y} - v_{0y}}{a_{0y}}$$

$$\Delta t = \frac{-10\text{m/s} - 0}{-10\text{m/s}^2}$$

$$\Delta t = 1\text{s}$$

So... the  $\Delta t$  in the water is  $3.0\text{s} - 1.0\text{s} = \boxed{2.0\text{s}}$